

Cherry Tree

## Monday Clubs

### **AM Club (7:30-8:00)**

**Sports of All Sorts:** Come ready to get your game on with a variety of traditional games!

**Overall Goal of Club:** Students will learn the rules of traditional sports games, work on good sportsmanship and have fun.

**State Academic Standard Incorporated:** Physical Education (Physical Activity)

### **PM Clubs (4:30-5:30)**

**Computer Club K-2:** Get some game time in the computer lab as you explore different sites with lots of fun games for kids!

**Overall Goal of Club:** Learn how to properly use a computer and the internet to search different children's site with games and education materials.

**State Academic Standard Incorporated:** Technological Literacy (Understanding Technology)

**Climb & Jump K-2:** Get all of your energy out with this exciting club that will utilize the rock wall and jump ropes in all of its activities.

**Overall Goal of Club:** Students will be able to get their heart rates up by playing fun rock wall & jump rope games. They will also learn good sportsmanship, teamwork and how to use the rock wall safely.

**State Academic Standard Incorporated:** Physical Education (Physical Activity)

**Play-Doh Creations 3-5:** Take a break from the cold outside and stay in to squish and mold play-doh into fun and creative objects.

**Overall Goal of Club:** Students will get to express their creativity by creating different objects following the theme of the day with play-doh.

**State Academic Standard Incorporated:** Fine Arts: Visual Art (Creating Art: Studio Production)

**Fun with Balls 3-5:** Balls is the name and fun is the game! Join this club as we explore a variety of different games that can be played with all types of balls.

**Overall Goal of Club:** Students will be actively involved therefore improving physical fitness as well as demonstrating the ability to follow rules and understand the concept of different games.

**State Academic Standard Incorporated:** Physical Education (Responsible Personal and Social Behavior)